

Year 3 and 4 –Curriculum Map

| Year 3 | Autumn 1 | Autumn 2 | Spring 1 | Spring 2 | Summer 1 | Summer 2 |
|----------------------------------|---|---|---|---|--|---|
| Topic | Scavengers & settlers (Stone Age, Iron Age, Bronze Age) | | Active Planet | | Treasure (Anglo-Saxons/Vikings) | |
| English | Stories by the same Author Recounts Poetic language Myths and legends Humorous poems | | Classic Fiction Reports Poetic Forms Myths and legends Recounts | | Stories on a theme Reports Poetic forms Modern Fiction Poems on a theme | |
| Maths | Place value and money Addition and subtraction Multiplication and division Measures and data | | Place value and money Addition and subtraction Fractions Time and data | | Addition and subtraction Fractions Shape Multiplication and Division Place Value | |
| Science | Forces and magnets | Animals including humans (nutrition, muscles and skeletons) | Rocks | Light | Plants | Plants |
| PSHE Jigsaw | Being Me in My World | Celebrating Difference (including anti-bullying) | Dreams and Goals | Healthy Me | Relationships | Changing Me (including Sex Education) |
| Music (Music Express 7-8) | Environment Building | Sounds Poetry | China Time | In the Past Communication | Human body Singing French | Ancient worlds Food and drink |
| French | Bonjour | En classe | Mon Corps | Les Animaux | La Famille | Bon anniversaire! |
| ART/DT | CUSP ART and DT Drawing and painting | CUSP ART and DT Printmaking Food and nutrition | CUSP ART and DT Textiles and collage Mechanism | CUSP ART and DT 3D Food and nutrition | CUSP ART and DT Painting Systems | CUSP ART and DT Creative response (painting and printmaking) |

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| | Textiles | | | | | Structures |
|-------------------------------|--|--|--|--|---|---|
| Computing | We are programmers | We are bug fixers | We are presenters | We are vloggers | We are communicators | We are opinion pollsters |
| PE Val Sabin | GAMES Ball skills Year 3 Unit 1 GYMNASTICS stretching and curling Year 3 Unit L | DANCE The Explorers Year 3 Unit 3 GYMNASTICS Symmetry/asymmetry Year 3 Unit M | GYMNASTICS Pathways Year 3 Unit N GAMES Creative games making Year 3 unit 2 | DANCE Who am I? Year 3 Unit 1 GYMNASTICS Travelling Year 3 Unit O | ATHLETICS Year 3 Unit 1 GAMES Net games Year 3 Unit 3 | GAMES Striking and fielding Year 3 Unit 4 ATHLETICS Year 3 Unit 2 |
| RE | Religion and the individual Christianity- reconciliation | Religion and the individual Islam Obedience to Allah | Religion and the individual Hinduism – Good Karma | Christianity The cross | Christianity Kingdom of God | Judaism Symbols and stories |

HANDFORD HALL PRIMARY SCHOOL

| Year 4 | Autumn 1 | Autumn 2 | Spring 1 | Spring 2 | Summer 1 | Summer 2 |
|----------------------------------|--|--|--|-----------------------------------|---|---------------------------------------|
| Topic | Explorers & Adventurers | | Temples, Tombs & Treasures (Ancient Egypt) | | Saving the World (Rainforests) | |
| English | Fantasy Biographies Poems on a Theme Traditional tales and fables Poetic forms | | Traditional tales and fables Recounts Poetic Forms Reports Narrative poetry | | Stories on a theme Persuasive Writing Poetic forms Reports | |
| Maths | Place value addition or subtraction Measures and data Multiplication and Division | | Decimals and fractions Multiplication and division Addition and subtraction Shape | | Addition and Subtraction Decimals and Fractions Multiplication and division Place Value Measures and data | |
| Science | Sound | Living things and their habitats | States of matter | Electricity | Animals including humans (digestive system and teeth) | Animals including humans (Sex Ed) |
| PSHE Jigsaw | Being Me in My World | Celebrating Difference (including anti-bullying) | Dreams and Goals | Healthy Me | Relationships | Changing Me (including Sex Education) |
| Music (Music Express 8-9) | Poetry Environment | Sounds Recycling | Building Around the World | Ancient World Singing Spanish | Communication Time | In the past Food and drink |
| French | Encore! | Quelle heure est-il? | Les fetes | Qu Va-tu? | On Mange! | Le cirque |
| Computing | We are software developers | We are toy designers | We are musicians | We are HTML editors | We are co-authors | We are meteorologists |
| Art/DT | CUSP ART and DT Drawing | CUSP ART and DT Painting | CUSP ART and DT | CUSP ART and DT 3D and collage | CUSP ART and DT Painting | CUSP ART and DT |

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|-----------|--|--|--|--|--|--|
| | | | Printmaking and textiles | | | Creative response (drawing and textiles) |
| PE | <p>GAMES Net/court games Year 4 Unit 1</p> <p>GYMNASTICS Balance Gym Year 4 Unit P</p> | <p>DANCE Musical statues Year 4 Unit 15</p> <p>GAMES Inventing games Year 4 Unit 2</p> | <p>GYMNASTICS Receiving Body Weight Year 4 Unit Q</p> <p>GAMES Inventing games Year 4 Unit 3</p> | <p>DANCE Wimbledon Year 4 Unit 14</p> <p>GAMES Striking and fielding Year 4 Unit 4</p> | <p>ATHLETICS Athletics Year 4 Unit 1</p> <p>GYMNASTICS Change of direction Year 4 Unit R</p> | <p>GYMNASTICS Rolling Year 4 Unit S</p> <p>ATHLETICS Athletics Year 4 Unit 2</p> |
| RE | Inspirational People Jesus inspires to save and serve | Inspirational People Muhammad the 'seal of the prophets' | Inspirational People Hinduism Rama and Sita inspire to follow dharma | Sikhism teaching of the gurus - Sikhs from dark to light | Christianity people on a mission | Sikhism Putting beliefs about equality into practice |

History

Historical understanding

- He/she can identify and describe changes between specific periods of history
- He/she can use dates and vocabulary relating to the passing of time, including ancient, modern, century and decade, AD and BC
- He/she knows that the past can be divided into different periods of time
- He/she can create historically valid questions about similarities and differences
- He/she can give simple reasons as to why key events happened in history

Historical enquiry

- He/she can create historically valid questions about similarities and differences

- He/she is aware that the same time in history may be represented in different ways
- He/she can choose appropriate sources to answer questions about specific people and events; going beyond simple observations
- He/she can examine and compare artefacts

Periods in history

- He/she can discuss the impact of significant historical events, people and places in their own locality
- He/she can discuss historical changes in Britain; what caused them and the impact on life in Britain
- He/she can explain the achievements of ancient civilizations and their impact on the world in the past and today

Geography

Map Making

- He/she can make a simple scale drawing e.g. 1 sq cm = 1 sq m
- He/she can make a simple sketch map of the human and physical features in his/her local area
- He/she can take photographs of the local area to help them produce a simple map

Enquiry & Investigation

- He/she can create a survey to explore human or physical features in the local area
- He/she can use a range of sources to compare the similarities and differences between human and physical features of places studied at KS2

Locational Knowledge

- He/she can locate world continents/countries with a focus on Europe and Russia identifying key human and physical characteristics, countries and major cities
- He/she can name and locate counties and cities of the UK, identifying key human and physical features and land use
- He/she can locate the position of the Equator, Northern and Southern Hemispheres and the Arctic and Antarctic Circles

Human & Physical Geography

- He/she can understand similarities and differences in the human and physical differences with a region of the UK and the region of a European country

- He/she can describe and understand the workings of rivers, mountains, volcanoes and earthquakes
- He/she can describe and understand different types of settlement and land use

Following Directions & Maps

- He/she can locate places on an OS map using a 4 figure grid reference
- He/she can use 4 points on a compass; North, South, East and West
- He/she can follow a route on an OS map
- He/she can use the key to interpret symbols and marks on an OS map for routes
- He/she can read and interpret the globe as a flat map
- He/she can identify and interpret relief maps

PSHE

Health and Wellbeing

- To be able to explain what can affect his/her health positively and negatively including dental health.
- To be able to share personal successes and describe how they achieved them.
- To be able to use vocabulary to describe the intensity of good and bad feelings and discuss ways to manage those feelings.
- To be able to use vocabulary to describe the intensity of good and bad feelings and discuss ways to manage those feelings.
- To be able to describe a variety of ways to stay safe in different environments. e.g. On the street, at school, on the internet etc.
- To be able to understand when it is necessary to share secrets with others so they do not put themselves or others at risk.
- To be able to understand when it is necessary to seek help from others and who they can ask for that help.

Relationships

- To be able to explain how others are feeling and describe how they can support them.
- To be able to understand how his/her actions impacts on others and how they can address problems caused.
- To be able to recognise from his/her own and others actions what is fair and unfair, kind and unkind and right and wrong
- To be able to describe how they are important to others and how they can care for others.

- To be able to understand that differences and similarities arise from a number of factors. e.g. Family, culture, religion, age, sex, etc.
- To be able to recognise a dare and understands how to not give in to pressure.

Living in the Wider World

- To be able to understand his/her responsibilities at school.
- To be able to follow the classroom and school rules and works as a role model to younger children.
- To be able to understand how money plays a role in his/her own and other's lives.
- To be able to can explain different ways to manage his/her money.
- To be able to can describe the different cultural, ethnic and religious groups that make up the UK.
- To be able to can describe differences between different cultural, ethnic and religious groups.
- To be able to understand that our society has rules and laws which govern us.
- To be able to understand that the media may not always portray the truth.

Music

Composing

- To be able to use his/her voice and copy a given scale
- To be able to compose three note patterns.
- To be able to compose simple tunes using a pentatonic scale (a scale with 5 notes).
- To be able to improvise repeated patterns (ostinato).
- To be able to create his/her own symbols to represent different sounds and instruments in his/her compositions.
- To be able to reflect on, and improve his/her own work e.g. They can evaluate his/her piece against given criteria.

Performing

- To be able to sing expressively in time to the beat and rhythm.
- To be able to perform given compositions/songs from memory.
- To be able to take part in two-part songs.

- To be able to take part in two-part harmonies.
- To be able to perform simple rhythmic and melodic patterns on an instrument to accompany a song.
- To be able to perform as part of a group and individually to an audience.

Listening and Context

- To begin to identify how many beats are in a bar when listening to pieces of music.
- To be able to explain what they think a piece of music's purpose could be.
- To be able to compare pieces, thinking about pitch, mood, rhythm and tempo.
- To be able to evaluate others work, thinking about pitch, mood, rhythm and tempo.
- To be able to find similarities and differences in the work of a great composer/musician from history.
- To be able to express his/her opinions about music from the past.

Science – Working Scientifically

Planning Investigations

- To be able to ask relevant questions when prompted
- To be able to set up simple and practical enquiries, comparative and fair tests
- To be able to set up comparative tests
- To be able to plan Investigations and ask relevant questions
- To be able to plan different types of scientific enquiries to answer questions
- To be able to set up simple and practical enquiries, comparative and fair tests

Conducting Experiments

- To be able to make systematic observations, using simple equipment
- To be able to use standard units when taking measurements
- To be able to make systematic and careful observations using a range of equipment, including thermometers and data loggers

- To be able to take accurate measurements using standard units, where appropriate

Recording Evidence

- To be able to record findings in various ways
- To be able to, with prompting, suggest how findings may be tabulated
- To be able to, with prompting, use various ways of recording, grouping and displaying evidence
- To be able to record findings using simple scientific language, drawings and labelled diagrams
- To be able to record findings using keys, bar charts, and tables
- To be able to gather, record, classify and present data in a variety of ways to help to answer questions

Reporting Findings

- To be able to, with prompting, suggest conclusions from enquiries
- To be able to suggest how findings could be reported
- To be able to report on findings from enquiries, including oral and written explanations, of results and conclusions
- To be able to report on findings from enquiries using displays or presentations

Conclusions & Predictions

- To be able to gather and record data about similarities, differences and changes
- To be able to, with prompting, suggest conclusions that can be drawn from data
- To be able to suggest possible improvements or further questions to investigate
- To be able to identify differences, similarities or changes related to simple scientific ideas and processes
- To be able to use straightforward scientific evidence to answer questions or to support their findings
- To be able to use results to draw simple conclusions, make predictions for new values, suggest improvements and raise further questions

Science – Biology

Living things can be classified according to observable features

- To be able to recognise that living things can be grouped in a variety of ways
- To be able to explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment

Habitats provide living things with what they need

- To be able to explore the requirements of plants for life and growth (air, light, water, nutrients from soil, and room to grow) and how they vary from plant to plant
- To be able to recognise that environments can change and that this can sometimes pose dangers to living things

Life exists in a variety of forms and goes through cycles – Plants & Animals

- To be able to identify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers
- To be able to investigate the way in which water is transported within plants
- To be able to explore the part that flowers play in the life cycle of flowering plants, including pollination, seed formation and seed dispersal
- To be able to identify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food; they get nutrition from what they eat

The human body has a number of systems, each with its own function

- To be able to identify that humans and some other animals have skeletons and muscles for support, protection and movement
- To be able to describe the simple functions of the basic parts of the digestive system in humans
- To be able to identify the different types of teeth in humans and their simple functions
- To be able to construct and interpret a variety of food chains, identifying producers, predators and prey

Science – Chemistry

Different rocks have different properties and the formation of soil & fossils can be explained

- To be able to describe in simple terms how fossils are formed when things that have lived are trapped within rock
- To be able to recognise that soils are made from rocks and organic matter

Materials have physical properties which can be investigated and compared

- To be able to compare and group together different kinds of rocks on the basis of their appearance and simple physical properties
- To be able to compare and group materials together, according to whether they are solids, liquids or gases

Materials can exist in different states and that these states can sometimes be changed

- To be able to identify the part played by evaporation and condensation in the water cycle and associate the rate of evaporation with temperature
- To be able to observe that some materials change state when they are heated or cooled, and measure or research the temperature at which this happens in degrees Celsius / °C

Science – Physics

There are contact and non-contact forces; these affect the motion of objects

- To be able to compare how things move on different surfaces
- To be able to notice that some forces need contact between two objects, but magnetic forces can act at a distance
- To be able to observe how magnets attract or repel each other and attract some materials and not others
- To be able to compare and group together a variety of everyday materials on the basis of whether they are attracted to a magnet, and identify some magnetic materials
- To be able to describe magnets as having two poles
- To be able to predict whether two magnets will attract or repel each other, depending on which poles are facing

Light & sound can be reflected & absorbed and enable us to see & hear

- To be able to recognise that they need light in order to see things and that dark is the absence of light
- To be able to notice that light is reflected from surfaces
- To be able to recognise that light from the sun can be dangerous and that there are ways to protect their eyes
- To be able to recognise that shadows are formed when the light from a light source is blocked by a solid object
- To be able to find patterns in the way that the size of shadows change
- To be able to identify how sounds are made, associating some of them with something vibrating

- To be able to recognise that vibrations from sounds travel through a medium to the ear
- To be able to recognise that sounds get fainter as the distance from the sound source increases
- To be able to find patterns between the pitch of a sound and features of the object that produced it
- To be able to find patterns between the volume of a sound and the strength of the vibrations that produced it

Electricity can make circuits work and can be controlled to perform useful functions

- To be able to identify common appliances that run on electricity
- To be able to construct a simple series electrical circuit, identifying and naming its basic parts, including cells, wires, bulbs, switches and buzzers
- To be able to recognise some common conductors and insulators, and associate metals with being good conductors
- To be able to identify whether or not a lamp will light in a simple series circuit, based on whether or not the lamp is part of a complete loop with a battery
- To be able to recognise that a switch opens and closes a circuit and associate this with whether or not a lamp lights in a simple series circuit

Computing

Computer Science

- He/she can design and debug programs that accomplish specific goals
- He/she can design and create programs that use sequence
- He/she can control physical systems
- He/she can use logical reasoning to detect and correct errors in programs

Information Technology

- He/she can choose from a variety of software and internet services to accomplish given goals
- He/she can collect and combine information and data
- He/she can design and create content to accomplish a given goal

Digital Literacy

- He/she can use technology responsibly
- He/she can recognize acceptable / unacceptable behaviour and content

- He/she can appreciate how search results are selected
- He/she is selective when using digital content
- He/she understands how computer networks can provide multiple services, such as the world wide web
- He/she understand the opportunities computer networks offer for communication

PE

Dance

- To be able to choreograph short routines in time with a given piece of music.
- To be able to explore different styles of dance and copy steps from them with increasing accuracy.
- To be able to perform basic dance actions with greater control over each element.
- To be able to choreograph motifs using repetition, direction ,level, speed & space
- To be able to choreograph motifs using repetition, direction, level, speed & space
- To be able to perform given routines from memory, performing all the elements in the correct order.

Gymnastics

- To be able to perform a range of rolls with a good level of accuracy e.g. forwards, backwards.
- To be able to create his/her own stretching routine to prepare for gymnastics.
- To be able to balance on pads and points.
- To be able to make a range of different shapes when balancing.
- To be able to combine shapes and balances in a performance.
- To be able to use all parts of his/her body when travelling in different ways.

Games

- To be able to control of a range of different throws / passes e.g. Over arm, underarm, chest pass.
- To be able to move to catch a ball within a game, maintaining eye contact with the ball.
- To be able to pass a ball accurately when moving around during a game.
- To be able to hit a ball with a range of different bats/racquets.
- To be able to dribble a ball in a straight line. E.g. With his/her feet or a hockey stick.
- To be able to find space to move into within a game.
- To be able to use a range of techniques to help keep possession of the ball in a team game.

OAA

- To be able to follow a school map to navigate around a simple course designed by themselves and others.
- To be able to read basic symbols on an orienteering map and start to create his/her own appropriate symbols.
- To be able to use verbal communication within group activities to help solve problems/complete challenges.
- To be able to use non-verbal communication strategies to help solve problems/complete challenges.
- To be able to follow the instructions of others when working within a team.
- To be able to evaluate his/her own performance within a group or individual challenge.

Athletics

- To be able to sprint up to 100m.
- To be able to run 200m
- To be able to use the correct action to throw a javelin without a run up.
- To be able to use a push throw to throw a discus and shot put.
- To be able to jump: one foot to the other (high jump); one foot to two feet (long jump)

Swimming

- To be able to swim a complete length of the pool, on his/her front and back without stopping.

- To be able to use the correct arm and leg movements to swim breaststroke.
- To be able to tread water for at least 2 minutes.
- To be able to put his/her head in the water when using different strokes.

Design and Technology

Design

- To be able to generate and develop his/her ideas through discussion.
- To be able to design products that are functional and designed for purpose.
- To be able to create a cross sectional drawing of his/her design.
- To be able to use given shapes on a computer program to create a design. e.g. Use a computer-aided design program to create a net for packaging.

Make

- To be able to create a shell or frame structure, strengthening with diagonal struts.
- To be able to join fabrics using a wider range of stitches. e.g. Back stitch, chain stitch.
- To be able to choose the most appropriate joining technique to add a decoration to a piece of fabric.
- To be able to cut slots.
- To be able to create simple joins with wood. e.g. Butt joint, dowel joint.
- To be able to use given sewing patterns or printing blocks to add detail to his/her designs.
- To be able to include a simple electrical circuit in his/her product that produces one outcome e.g. Light or sound.
- To be able to use simple mechanical systems in his/her products e.g. Gears, levers and cams.
- To be able to measure and mark a square section & dowelling to the nearest cm
- To be able to use a bradawl to mark hole positions

- To be able to use a hand drill to make tight holes and loose holes.
- To be able to use a computer program to create a sequence to produce a repeating pattern. e.g. A light flashing on and off.

Evaluate

- To be able to explain strengths and weaknesses of existing products.
- To be able to evaluate his/her work against his/her own design criteria,.
- To be able to discuss and describe well known designers and inventors and their work.

Food

- To be able to understand all sections of the EatWell plate and why they differ in size.
- To be able to use the right tools to slice, mix, spread, bake and knead.
- To be able to weigh ingredients to an appropriate level of accuracy.
- To be able to understand that different foods are produced in different areas of the world.
- To be able to understand that food is processed into different ingredients e.g. Milk into butter.

Art

Developing/ Applying Ideas

- To be able to use a sketchbook to record his/her observations and develop ideas.

Drawing

- To be able to use different types of lead pencil to scribble, shade (hatch & cross hatch), dot, dash, circle, spiral.
- To be able to with pencil, use pressure to create hard and soft lines and use soft lines to plan a drawing.

- To be able to, with coloured pencil, block colour by applying pencil strokes in the same direction.
- To be able to, with coloured pencil, control depth of colour by applying different pressures on the pencil tip.
- To be able to, with wax crayon, plan and use different pressure to produce a picture working from light to dark.
- To be able to, with pastel/charcoal, vary the thickness of lines.
- To be able to, with pastel/charcoal, use the side to build up layers of colour.
- To be able to, with pastel/charcoal, work on a soft paper to create an image with a set coloured background.
- To be able to, with pastel/charcoal, work on top of a background to create detail.
- To be able to, with pen, make a variety of lines free-flowing, sweeping, broken, faint & hard.
- To be able to work with a variety of pen types.

Painting

- To be able to select the brush size and type depending on the task.
- To be able to mix and match colours for purpose: skin tones, backgrounds.
- To be able to mix different thicknesses of paint for different purposes e.g. Thin for a wash and increasing in thickness to show images at in the background and foreground.

Independent Artist

- To be able to choose a suitable surface to work on.
- To be able to take responsibility for preparing, organising and clearing away his/her painting area.

Sculpture

- To be able to make a 3D sculpture using clay or a range of materials. e.g. modroc, papier mache.

Art in Context/History

- To be able to create images in the style of an artist from history.
- To be able to discuss and describe well known artists' work and explain how their work is similar/different

- To be able to discuss and describe well known architects' work and explain how their work is similar/different.

RE

- To be able to use his/her developing religious vocabulary to describe some key features of religions, including religious celebrations and worship.
- To be able to recognise similarities and differences in the key features of religions.
- To be able to make links between religious stories and sacred texts.
- To be able to describe a range of beliefs, symbols and actions within different religions.
- To be able to suggest meanings for a range of forms of religious expression and note similarities and differences between religions.
- To be able to ask important questions about religion and beliefs, making links between his/her own and others' responses.
- To be able to identify the impact of religion on believers' everyday lives.
- To be able to explore similarities and differences in how religion is expressed in different world religions.
- To be able to make links between values and commitments, and his/her own attitudes and behaviour.
- To be able to respond to questions that cause wonder, staying respectful to others' beliefs and ideas.